



- k0 Take-off sequence (not judged, not scored)
- k5 1) Figure M, 3/4-pt roll up, 1/4 roll dn, 1/2 outside loop, integrated half roll, 1/4 roll up, 3/4 roll down
- k3 2) Half reverse cuban 8, 2/4-pt roll up
- k3 3) Two slow rolls in opposite direction
- k4 4) Half square loop, full snap roll up, inverted exit
- k3 5) 4-pt roll on 45 degrees down, inverted entry and exit
- k3 6) Push-push-pull humpty bump, half roll up, 2/4-pt roll down, inverted entry
- k5 7) Loop, with 8-pt roll integrated over top 180 degrees
- k3 8) Square loop on corner, 2/4-pt rolls, inverted exit
- k4 9) Cuban 8, 4/8-pt roll and 2/4-pt roll in 45 degree downlines, inverted entry
- k2 10) Half loop with roll, inverted entry and exit
- k5 11) 4/8-pt rolls in opposite direction, inverted entry and exit
- k3 12) Stall turn, 2/4-pt roll up, full roll down, inverted entry
- k4 13) Double immelmann, 2/4-pt roll and full roll, inverted exit
- k2 14) Figure 9, full roll up, inverted exit
- k5 15) Opposite knife-edge
- k2 16) Figure 8, full outside loop, 1/2 loop on top, inverted exit
- k4 17) 2·1/4 inverted spins in opposite directions, inverted entry, 1/2 roll exit
- k0 Landing (not judged, not scored)

Total k60